

I'll be completely honest, for the past 2 or 3 weeks I haven't been really involved. I was really involved before then. The funny thing is that it is actually me and my girlfriend that were really involved. The thing is she's not going to UChicago, and so when it was first starting up, around the 3rd or 4th document being released it was still pretty slow, there was no big information, there was no puzzles, it had just started. Like all the heavy involvement, we were hanging out and she saw my phone blowing up. So she was like 'what is that?' and eventually we both got caught up in it. She's even gotten titled--it is the honorary hero I think--and we think it is because she is involved but she's not going to UChicago. She leaves for college Friday and that's why I really haven't been involved. I was here from the very beginning, when the first document was released. I think it wasn't until the fourth document that a few other things started coming up. The monks came up, though that had been going on for a while, and the discord and the groupme. So there were a lot of people involved. I think when the discord came around is when it really picked up, you know having to solve all the bots. 3 or 4 different bots that had to be activated by riddles and stuff. And the twitch started too, with the room, and throughout all this the whole community on the groupme was growing. There is a separate group that is really small on the facebook that none of us are really involved with. This is obviously not all of the details as you probably know. Everybody was feeding the document, adding things, talking about it, brainstorming for the most part because we had no clue where this was going or who was doing all of it. We started finding out more, we finally understood kind of what PS was, to an extent. This was an initiation process, like seeking things. That is kind of where I left off, when everything with Penny happened, and a few people followed one of the Reticulites around campus and recording them. That's kind of where I stopped being involved. Now I'm trying to get involved again, because I had been spending a lot of my time with my friends and my girlfriend before they left for college, after this Friday I'm probably going to be really involved again.

It's just really interesting. It goes back a really long way, and it is really clear a lot of people are involved. And that is just really interesting just as a base. But also the diversity of puzzles and where we get our information from. So, the engineer is based in code and people have to program. There has been cracking ciphers and decryption. Now there is art involved and even some espionage. There is just a lot that goes into it, it is very multidimensional, it is not clear cut. I don't know if PS had a certain way they thought things were going to go, but to me it is not a clear cut path and there is many different way that it could all be solved by different people and paths that groups could take. So overall, it is really intensive and there are so many things we don't know even there are so many people investigating and trying to figure things out. It is just really interesting, and really captivating.